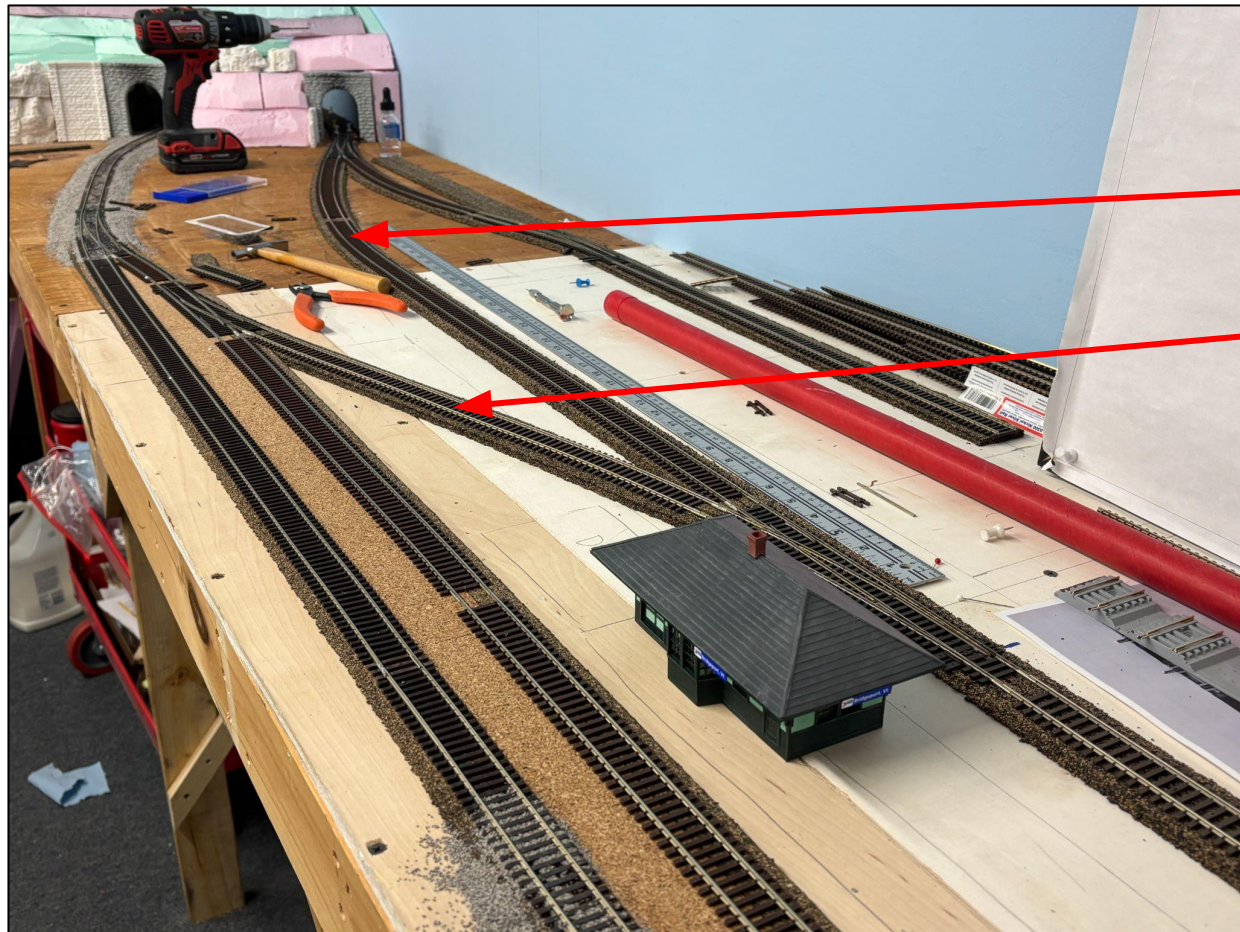


Bridgeport Mayor's Report

04-16-2025

Recent work done :

1. All trackwork for local industries now in place
2. Track is wired and has been tested, all works well
3. Some structures and scenery have been started
4. Backdrop and coved corner installed in Woodchip sidings



Streetcar
mainline/industry spit
access

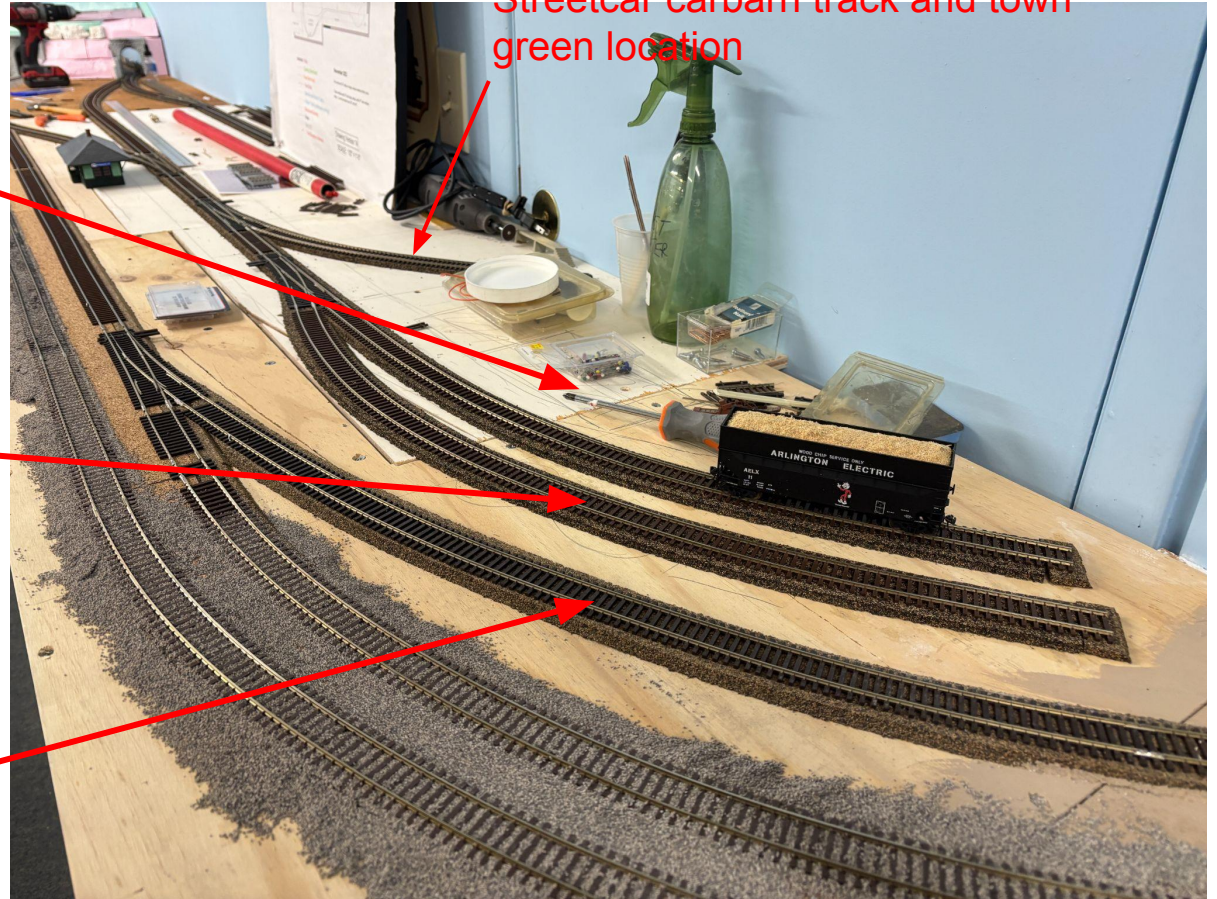
Spur off main

Future Oil and Fuel
dealer and possibly
other small industry

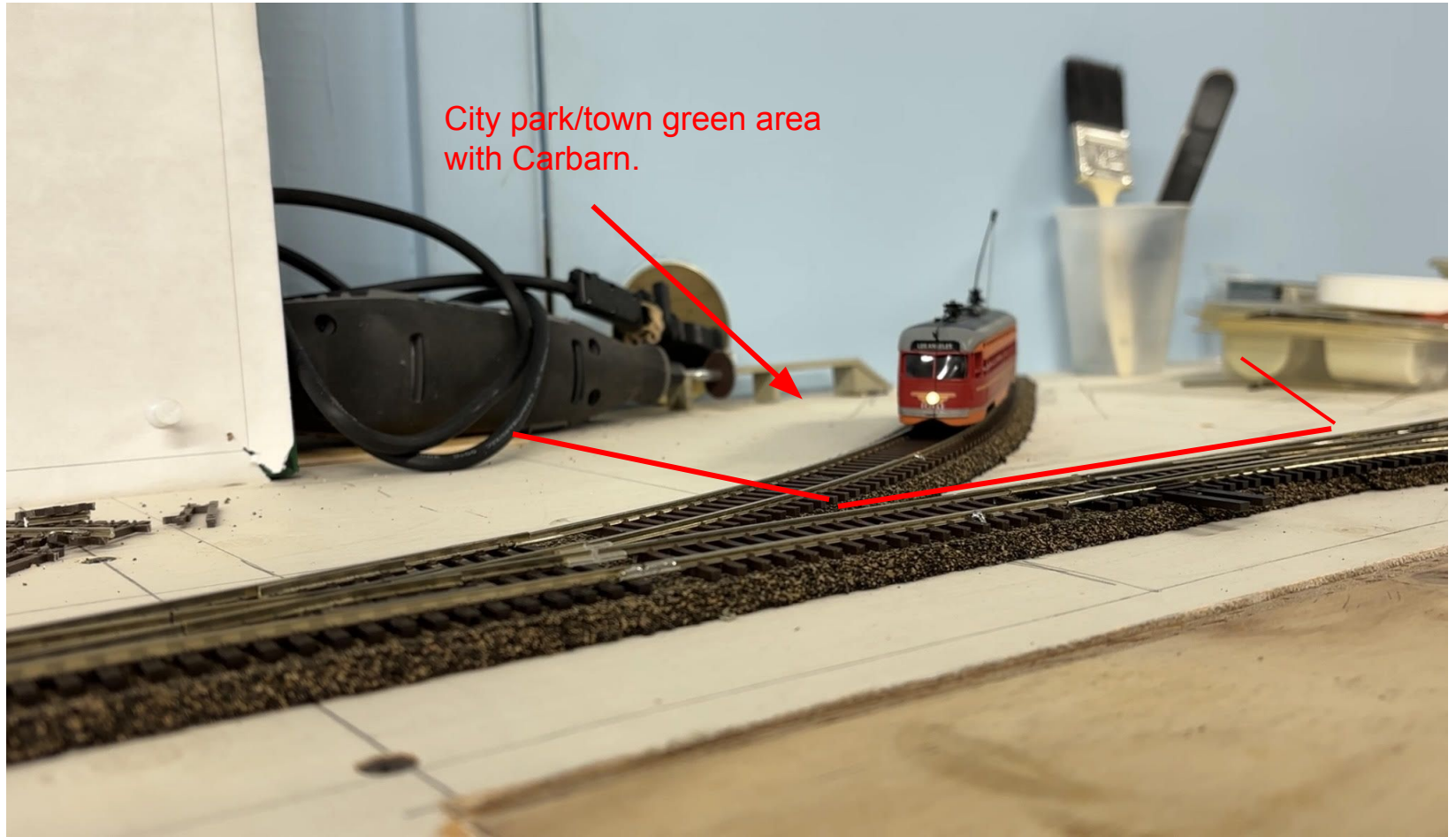
Additional siding
could also double
as team track

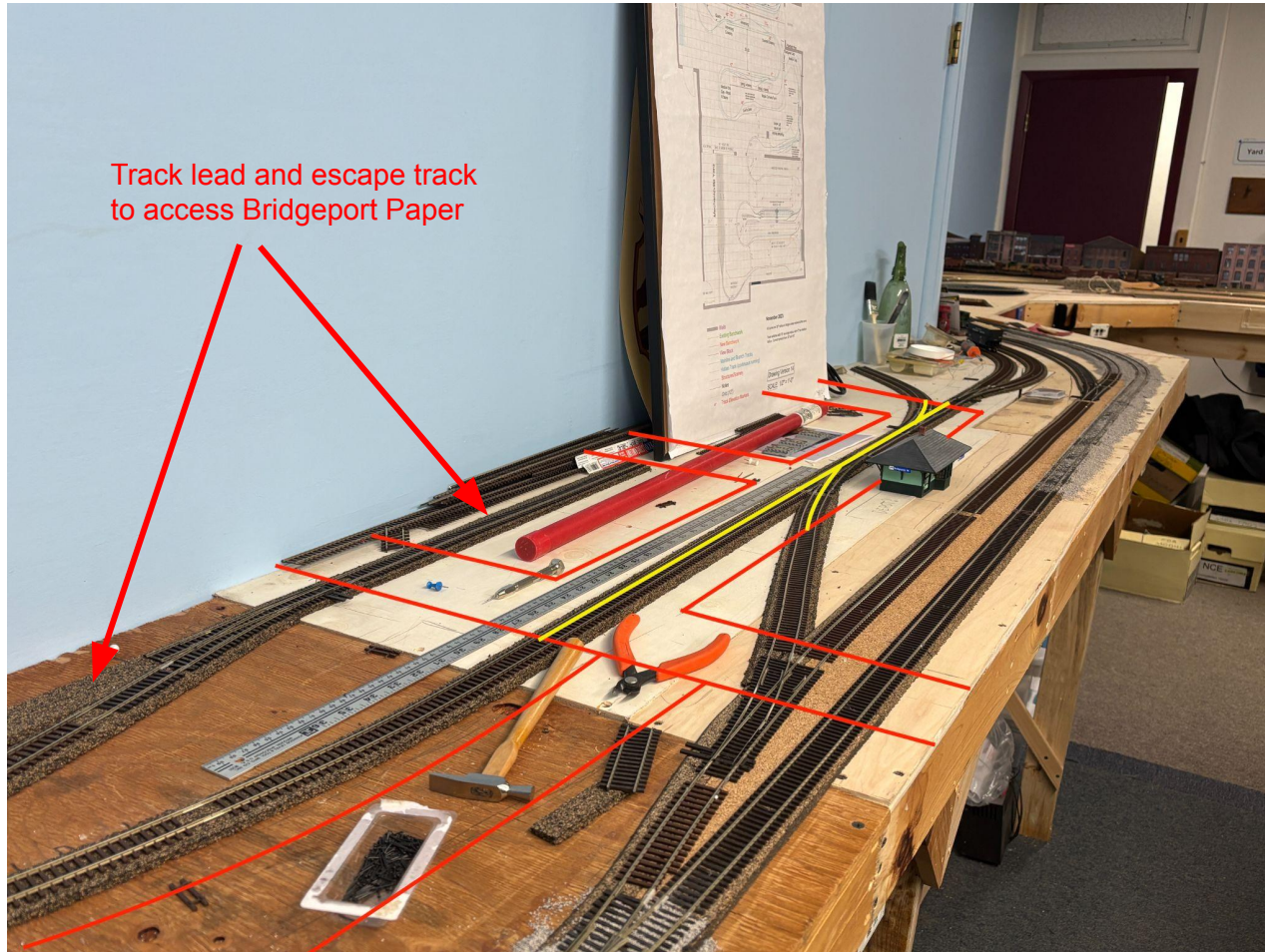
Woodchip siding lead

Streetcar car barn track and town
green location



City park/town green area
with Carbarn.





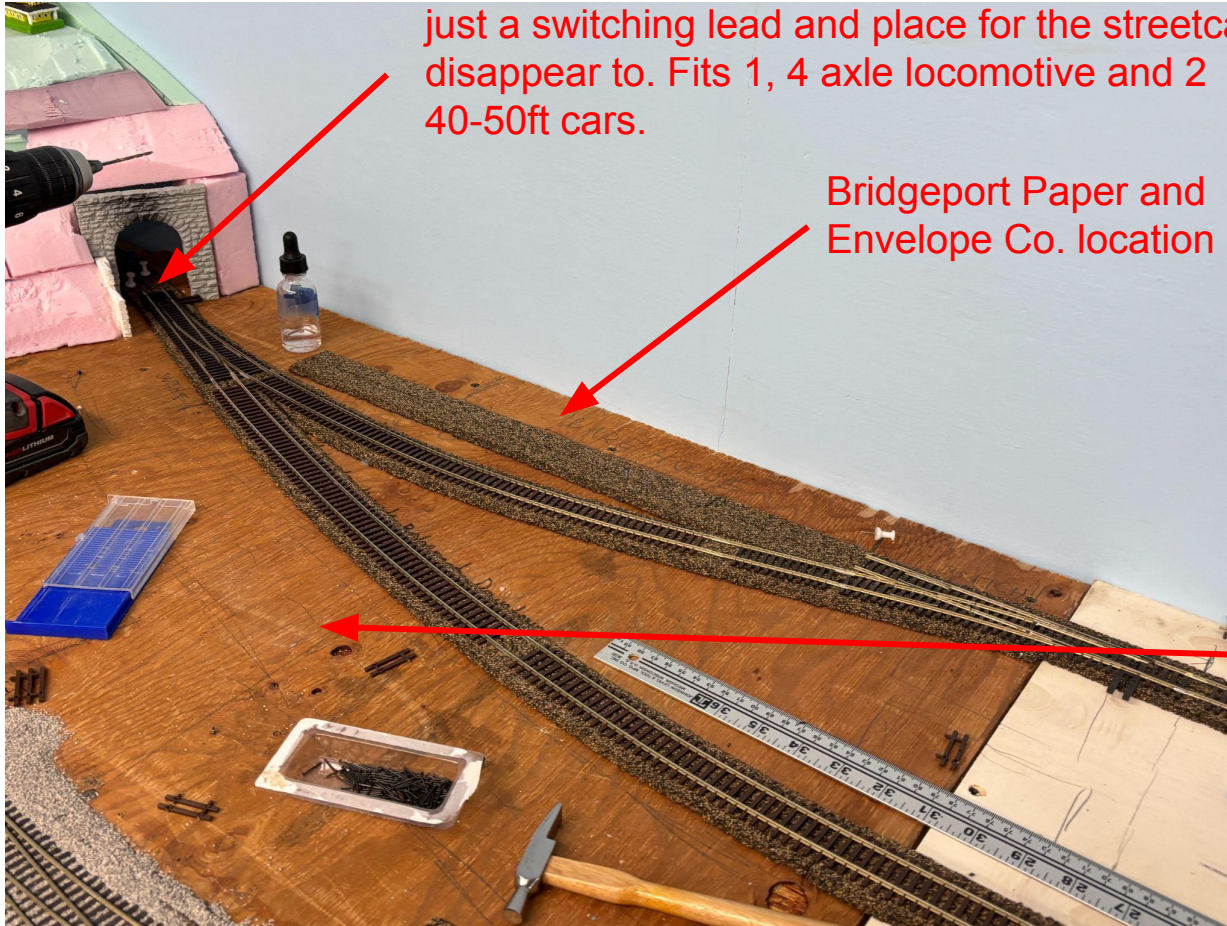
Red highlights the basic street plan for the downtown.

Track that will be
embedded street
running is in yellow

Tunnel leads to nowhere inside the hill, essentially just a switching lead and place for the streetcar to disappear to. Fits 1, 4 axle locomotive and 2 40-50ft cars.

Bridgeport Paper and Envelope Co. location

Residential area



Structures

I have built the Passenger station and building flat for Bridgeport Paper. Erich is currently working on one of the city blocks. Several houses, Fuel seller, city buildings and trolley car barn still need to be built.



Overview:

Bridgeport will have 4 rail served industries, five if you include the team track.

The streetcar line could be possibly wired on a switch to go between being connected to the main DCC bus or isolated on a separate circuit with a PTP throttle controller to run the trolley.

The streetcar could then run on its own automatically adding visual interest and when a local train is run to the industries it could be switched over to allow regular locomotives on the trackage.